

objective:

To obtain a position in the game design field where I can utilize my work experience and education to enhance and enrich the world of gaming.

education:

Bachelor of Fine Arts
Graphic Design with Digital Design Emphasis
Arkansas State University, Jonesboro AR

Certificate of CMS Training

awards:

Dean's List (2016 - 2020)
Arkansas Lottery Scholarship (2015 - 2019)
Chancellor's List (2015 - 2016)
AState Scholar Scholarship (2015 - 2016)

professional experience:

Arkansas State University, Jonesboro, AR
Designer (2019)
Worked with other designers to formulate new ideas for UI design of the A-State website.

Metal Museum, Memphis TN
Designer (2019)
Created advertising campaign with other student designers, working as the creative director of the group. Developed UI design for landing page on website and app. Pitched to client.

skills:

Photography
Sound Design
Video Editing
3D Modeling
Hex Editing

software skills:

HTML/CSS
Javascript
UI/UX
Processing
C#
C++
LUA
Python
Unity
Unreal
Autodesk Maya
Autodesk Fusion 360
blender
Audacity
FL Studio
Sony Vegas Pro
Adobe Creative Suite
Microsoft Suite
Open Office Suite

references:

Available upon request